#### Imperial College London

# Random Fields in Cosmological hierarchical models (& inflation)

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> Isotropic Random Fields in Astrophysics Cardiff, June 2017

Alsing, Heavens, Jaffe, Kiessling, Wandelt, Hoffmann 2016 Alsing, Heavens & Jaffe 2017



### **Cosmological Random Fields**

- Bayesian Hierarchical models for cosmological maps, spectra, and parameters
  - random fields
  - sampling techniques
  - applications to CMB and weak lensing

Modelling inflationary potential as a random field

#### Random fields in Cosmological Bayesian Hierarchical Models



# Where are the cosmological random fields?

- Initial (post-inflation?) fluctuations may be only true "random field".
  - ~known to be approximately isotropic, Gaussian
- Unknowns in [actually deterministic] evolution & measurement modelled as further random fields or paramaterised processes
  - also may be some further "true" quantum randomness
  - e.g.
    - details of galaxy formation
    - properties of experimental noise

#### Quick case study: Cosmostatistics of the CMB

#### CMB as a hierarchical model

- can be computed exactly using Gibbs methods, estimated w/ approximations for P(Ĉ<sub>l</sub>|C<sub>l</sub>)
- Map and power spectrum are just (approximately) sufficient statistics
- Radical compression (~sparsity):
  - $10^{12}$  samples  $\rightarrow 10^7$  pixels  $\rightarrow 10^3 C_{\ell} \rightarrow 6$  parameters
- This version assumes
  - isotropic Gaussian signal (no topology)
  - known & Gaussian noise properties
  - known (isotropic) beam shape
  - no foregrounds
  - no systematics
- Even so: compute-bound  $O(N_{pix}^3)$ :
  - covariance matrix in mapmaking
  - likelihood evaluation in  $C_\ell$  step



### Weak Gravitational Lensing

- Intervening matter bends the path of light
  - results in distorted images
  - measures the line-of-sight density, suitably integrated
    - kernel depends on the distance to the source galaxy behind and the cosmology



Courtesy Euclid/Jason Rhode, JPL

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### Weak lensing of galaxies

#### First analyzed/observed in clusters







 main point: these are all linear in the potential (by construction, but to an excellent approximation)

### CFHTLens

- I 54 deg<sup>2</sup> ugriz multicolour optical survey
- five years of data from the Wide, Deep and Presurvey components of full CFHT Legacy Survey
- Optimised for weak
   lensing with deep *i*-band
   data taken in sub-arcsec
   seeing
- For general overview, see Erben et al 2012, Heymans et al 2012



#### Worked example: Shear power spectra

#### Shear: spin-2 (tensor), linearly related to density (potential)

#### 2-point correlators encode cosmological information

- motivates "quadratic estimators"
- find quadratic combinations of data which give unbiased (and low variance) estimates of the underlying power spectra.
- details sensitive to survey geometry (masks), noise, &c.
- not quite "optimal" (Bayesian)
  - even when used in a likelihood (e.g., CosmoMC)
  - simple versions cheap & cheerful first steps

$$\gamma_{\ell m}^{\mathrm{E}(\alpha)} = \frac{1}{2} \int \left[ \gamma^{(\alpha)}(\phi)_{2} Y_{\ell m}^{*}(\phi) + \gamma^{*(\alpha)}(\phi)_{-2} Y_{\ell m}^{*}(\phi) \right] d\Omega,$$
  

$$\gamma_{\ell m}^{\mathrm{B}(\alpha)} = -\frac{i}{2} \int \left[ \gamma^{(\alpha)}(\phi)_{2} Y_{\ell m}^{*}(\phi) - \gamma^{*(\alpha)}(\phi)_{-2} Y_{\ell m}^{*}(\phi) \right] d\Omega,$$
  

$$\langle \gamma_{\ell m}^{\mathrm{E}(\alpha)*} \gamma_{\ell' m'}^{\mathrm{E}(\beta)} \rangle = C_{\ell,\alpha\beta}^{\mathrm{E}\mathrm{E}} \delta_{mm'} \delta_{\ell\ell'},$$
  

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# Joint map/power spectrum inference

- $\Box$  Link between d and C is the true map s
- □ Natural to sample from C and s jointly, conditioned on the data d: P(C, s | d)
- Marginalise over the map(s) s to get  $P(C \mid d)$
- Assume Gaussian fields [large scales]
- How to do this inverse problem?
  - Instead, consider the forward model...

### Hierarchical Models for cosmology (maps & spectra)

- Break the problem into steps
- Parameters
  - C = (various) power spectra
  - s = true shear map
    - (many more parameters)
- Data: pixelised shear values
  - $\bullet d = s + n \text{ (noise)}$
- We typically want P(C|d)
- Conditional distributions,
   e.g., P(s|C), are often known
  - (so Gibbs sampling can be used)

Joint estimate of map (s) & spectra (C)





#### noisy, redshift-binned, masked data

- $\square \Rightarrow$ shear spectra
- □ ⇒cosmology



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#### Gibbs sampling naively requires $O(N^3)$ Wiener filter:

$$\begin{aligned} \mathbf{C}^{i+1} \leftarrow P(\mathbf{C}|\mathbf{s}^{i}) &= \mathcal{W}^{-1}(\cdot) \\ \mathbf{s}^{i+1} \leftarrow P(\mathbf{s}|\mathbf{C}^{i+1}, \mathbf{N}, \mathbf{d}) \\ &= \mathcal{N}(\mathbf{d}_{\mathrm{WF}}, \mathbf{C}_{\mathrm{WF}}) \\ \mathbf{d}_{\mathrm{WF}} &= (\mathbf{C}^{-1} + \mathbf{N}^{-1})^{-1}\mathbf{N}^{-1}\mathbf{d} \end{aligned}$$



#### no mask issues no explicit E/B separation



SHEAR POWER

**SPECTRA** 

$$egin{aligned} &\mathcal{L}^{t+1} \leftarrow P(\mathbf{s} | \mathbf{C}^{t+1}, \mathbf{N}, \mathbf{d}) \ &= \mathcal{N}\left(\mathbf{d}_{\mathrm{WF}}, \mathbf{C}_{\mathrm{WF}}
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PRIOR

(for "display" or cosmology)

#### $\mathbf{s}|\mathbf{C} \sim \mathcal{N}(\mathbf{0},\mathbf{C})$

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 $\mathbf{d} | \mathbf{s} \sim \mathcal{N}(\mathbf{s}, \mathbf{N})$ 

PRIOR

(for "display" or cosmology)

### **Gibbs Sampling**

#### Algorithm:

- $x_1^{(n+1)} \sim P(x_2^{(n)}, x_3^{(n)}, ...)$   $x_2^{(n+1)} \sim P(x_1^{(n+1)}, x_3^{(n)}, ...)$  $x_3^{(n+1)} \sim P(x_1^{(n+1)}, x_2^{(n+1)}, ...)$
- Note that conditionals are just the full distribution with the other parameters held fixed (up to normalization).



McKay, Information Theory...

- In a hierarchical model, get the full posterior by multiplying out all the distributions that appear
  - See Alan Heavens' talk tomorrow...

#### Wiener Filters (Wiener realization/prediction)

• Wiener filter (in the language of BBKS 86; cf. Adler 81)  $\langle s | d \rangle = \langle s d^{\dagger} \rangle \langle d d^{\dagger} \rangle^{-1} d$ 

For realizations, also need fluctuations about the mean

$$\left\langle \delta s \, \delta s^{\dagger} \, | \, d \right\rangle = \left\langle s s^{\dagger} \right\rangle - \left\langle s d^{\dagger} \right\rangle \left\langle d d^{\dagger} \right\rangle^{-1} \left\langle d s^{\dagger} \right\rangle$$

• E.g., d = s + n = signal + noise (zero-mean Gaussians)  $\langle sd^{\dagger} \rangle = \langle s(s+n)^{\dagger} \rangle = \langle ss^{\dagger} \rangle + \langle sn^{\dagger} \rangle = \langle ss^{\dagger} \rangle$ 

• Even reduces to optimal/unbiased CMB mapmaking in  $N \rightarrow \infty$  limit

### **Gibbs Sampling for shear**

 $\mathbf{C}^{i+1} \leftarrow P(\mathbf{C}|\mathbf{s}^i) = \mathcal{W}^{-1}(\cdot)$ W<sup>-1</sup> = Inverse Wishart distribution

 $\mathbf{s}^{i+1} \leftarrow P(\mathbf{s}|\mathbf{C}^{i+1}, \mathbf{N}, \mathbf{d})$ 

 $= \mathcal{N} \left( \mathbf{d}_{\mathrm{WF}}, \mathbf{C}_{\mathrm{WF}} \right)$ WF = Wiener Filter:

# $\mathbf{d}_{\rm WF} = (\mathbf{C}^{-1} + \mathbf{N}^{-1})^{-1} \mathbf{N}^{-1} \mathbf{d}$ $\mathbf{C}_{\rm WF} = (\mathbf{C}^{-1} + \mathbf{N}^{-1})^{-1}$



#### Elsner & Wandelt 2012, 2013 Jasche & Lavaux 2015



Avoid  $O(N^3)$  operations by flipping between harmonic & pixel bases



A

#### Elsner & Wandelt 2012, 2013 Jasche & Lavaux 2015

Avoid  $O(N^3)$  operations by flipping between harmonic & pixel bases

#### **ISOTROPIC NOISE**

 $\mathbf{T} = \tau \mathbf{I}$ 



d

 $P\left(\mathbf{C}\right)$ 



 $P\left(\mathbf{C}\right)$ 

#### Elsner & Wandelt 2012, 2013 Jasche & Lavaux 2015

 $P(\mathbf{C})$ 

 $\mathbf{C}$ 

 $P\left(\mathbf{s}|\mathbf{C}\right)$ 

 $\mathbf{S}$ 

 $P\left(\mathbf{d}|\mathbf{s},\mathbf{N}\right)$ 

d

Avoid O(N<sup>3</sup>) operations by flipping between harmonic & pixel bases

#### **ISOTROPIC NOISE**

 $\mathbf{T} = \tau \mathbf{I}$ 

ANISOTROPIC NOISE  $\bar{N} = N - T$ 



 $P\left(\mathbf{C}\right)$ 

#### Elsner & Wandelt 2012, 2013 Jasche & Lavaux 2015

 $P\left(\mathbf{C}\right)$ 

 $\mathbf{C}$ 

 $P(\mathbf{s}|\mathbf{C})$ 

 $\mathbf{S}$ 

 $P\left(\mathbf{d}|\mathbf{s},\mathbf{N}\right)$ 

d



#### **ISOTROPIC NOISE**

 $\mathbf{T} = \tau \mathbf{I}$ 



## ANISOTROPIC NOISE $\bar{N} = N - T$



 $P\left(\mathbf{C}\right)$ 



SUNGLASS simulations (Kiessling et al 2011)



SUNGLASS simulations (Kiessling et al 2011)



68% Credible region 95% Credible region Posterior mean Simulation Noise E modes recovered well below shot noise at high ℓ







![](_page_39_Figure_1.jpeg)

![](_page_40_Figure_1.jpeg)

### Application to CFHTLens data: maps (fields)

![](_page_41_Figure_1.jpeg)

### Application to CFHTLens data: spectra

![](_page_42_Figure_1.jpeg)

### Application to CFHTLens data: parameters

#### Pros:

no P(C|data) density estimation

- □ no ℓ binning
- □ good at low ℓ
- few parameters
- Cons:
  - likelihood function much more complicated fn of parameters
  - no independent estimate of spectra (but cheap enough to run both)
- Could also use similar techniques to indirectly estimate correlation fn

![](_page_43_Figure_10.jpeg)

### Application to CFHTLens data: parameters

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![](_page_44_Figure_10.jpeg)

### Application to CFHTLens data: parameters

#### Pros:

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![](_page_45_Figure_10.jpeg)

### Hamiltonian Monte Carlo (HMC)

- (aka Hybrid Monte Carlo; Duane et al 1987)
- Analogy with dynamical systems, which explore (position, momentum) phase space over time
  - Potential  $U(\theta_i) = -\ln P(\theta_i)$  w/ "positions"  $\theta_i$
  - KE  $K(u_i) = \frac{1}{2} \boldsymbol{u} \cdot \boldsymbol{u}$  w/ "momenta"  $u_i \sim N(0, \sigma^2)$
  - Hamiltonian  $H(\theta_i, u_i) = U(\theta_i) + K(u_i)$
  - Density  $P(\theta_i, u_i) = e^{-H(\theta, u)}$ 
    - 2N parameters!
  - Evolve as dynamical system
    - ignore (marginalize over) momenta

$$\begin{split} \dot{\theta}_i &= \quad \frac{\partial H}{\partial u_i} = u_i \\ \dot{u}_i &= -\frac{\partial H}{\partial \theta_i} = \frac{\partial \ln P}{\partial \theta_i} \end{split}$$

### HMC for shear

- Based on BlackPearl (Balan et al)
- Better behaviour than
   Gibbs
  - over wide S/N range
  - with strong degeneracy
  - (but see Racine et al 2016)
- Euclid level 0 sims
  - full sky, uniform noise
  - Recovers input

![](_page_47_Figure_9.jpeg)

### Beyond Gaussian Random Fields for shear on sphere(s)

#### Image: Non-) Gaussianity & non-linearity

- tests w/ lognormal indicate only small effect (CFHTLS)
- Ideally would propagate full nonlinear physics (e.g., 2LPT a la Leclercq, Jasche & Wandelt)

#### Radial information

- Self-consistently including photo-z
- From tomography to 3D?
  - Lots of modes, very low S/N per model
  - Related to discussion optimal (?) modes to describe the ball?

Mass mapping: the shear field is not fundamental

### **Conclusions (BHMs)**

- (Mostly) Bayesian methods can [optimally] extract cosmological information from astronomical data
- As always, can incorporate prior information on measurements
- More importantly, hierarchical models incorporate dependences of parameters at different levels
  - only need true priors on external parameters
    - i.e., not intermediate maps, power spectra, &c., except for display purposes
- In practice, some steps may be limited by computing power...

#### Field Trajectories in a Gaussian Random Potential

- Where did the initial random field come from?
- Assumed to be the result of inflationary dynamics of one or more scalar fields in the early Universe
  - There may be many scalar fields at high energy.
  - The physical processes that effect them may be "complex"
    - Model the potential  $V(\vec{\phi})$  as a Gaussian Random Field, isotropic in field space (Euclidean norm on  $\vec{\phi}$ )

![](_page_50_Figure_6.jpeg)

![](_page_50_Figure_7.jpeg)

# The scalar potential as a random field

- Model potential  $V(\vec{\phi})$  as a Gaussian Random Field, isotropic in field space (Euclidean norm on  $\vec{\phi}$ )
  - Search for (e.g.) inflationary trajectories
  - Even with FFTs, expensive in high dimensions, esp. if we need to condition on properties of the potential (e.g., saddle-point inflation)
  - Lots of wasted volume in field space.
- Solution: only realise the potential along the trajectory — constrained realisation/Wiener filter
  - Scales as  $O(\# \text{ of points on trajectory})^p$  naively  $p \approx 4$
  - Wiener formulae for  $\langle V_{i+1} | V_{\{1...i\}} \rangle$ ,  $\langle (\delta V_{i+1})^2 | V_{\{1...i\}} \rangle$
  - Also add derivatives  $\nabla_{\varphi_u} V \& \nabla_{\varphi_v} V$  to "signal" and "data"
    - needed for trajectories and predictions
  - related work: Bachlechner 2017, Masoumi, Vilenkin, Yamada 2017

#### Add Hamiltonian dynamics of field trajectory □ here, d=8 dimensions, conditioning on V, $\nabla_{\varphi_u} V$ 0.10 0.010 0.001 $\phi_{2\{i=1,...N_{steps}\}}$ vs $\phi_{3\{i=1,...N_{steps}\}}$ 1.0 1.5 $\phi_{2\{i=1,\dots,N_{\text{steps}}\}}$ vs $\phi_{3\{i=1,\dots,N_{\text{steps}}\}}$ $\{v_{1}, \dots, v_{n}\}$ vs $\phi_{2\{i=1, \dots, N_{n}\}}$ 2.5 -0.5 2.0 2.0 -1.5 -1.5 -2.5 -2.5 15 -2 -3.5 -0.2 0.0 0.2 0.4 0.6 0.8 1.8 1.2 1.4 1.6 2.0 -2 1.0 1.5 2.0

2.5

### "Typical" trajectories

 With many fields, we may be able to use the tools of complexity theory to ignore the detailed dynamics of many fields

e.g., Dias, Frazer, Marsh 2017 — random matrix theory

differs in detail from Gaussian Random fields, but similar in spirit

![](_page_53_Figure_4.jpeg)