

Basic properties of unit hypercube

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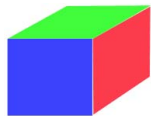
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How much are cubes differed at different dimensions?



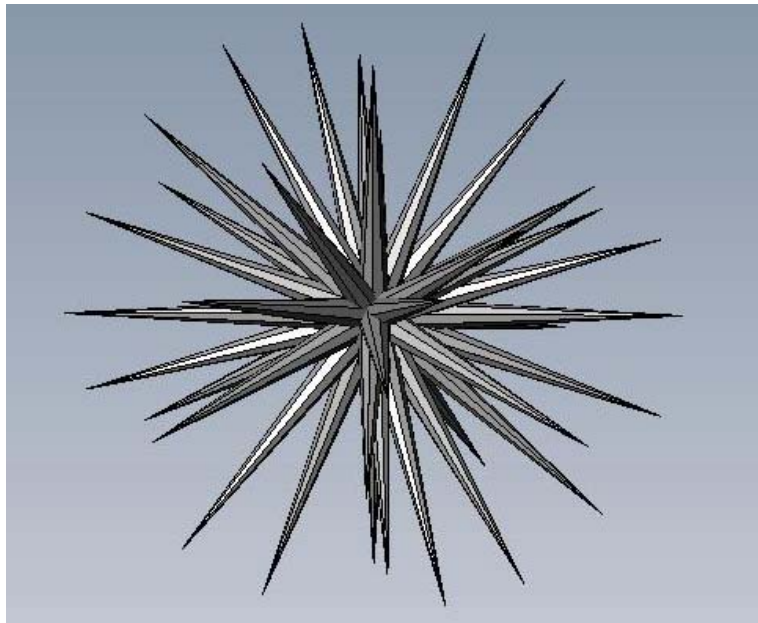
$$[0, 1]^2$$

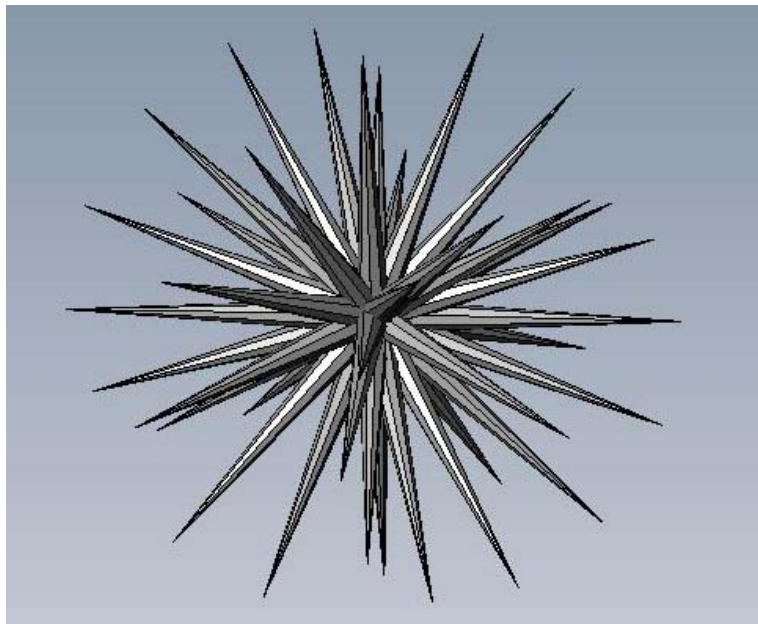


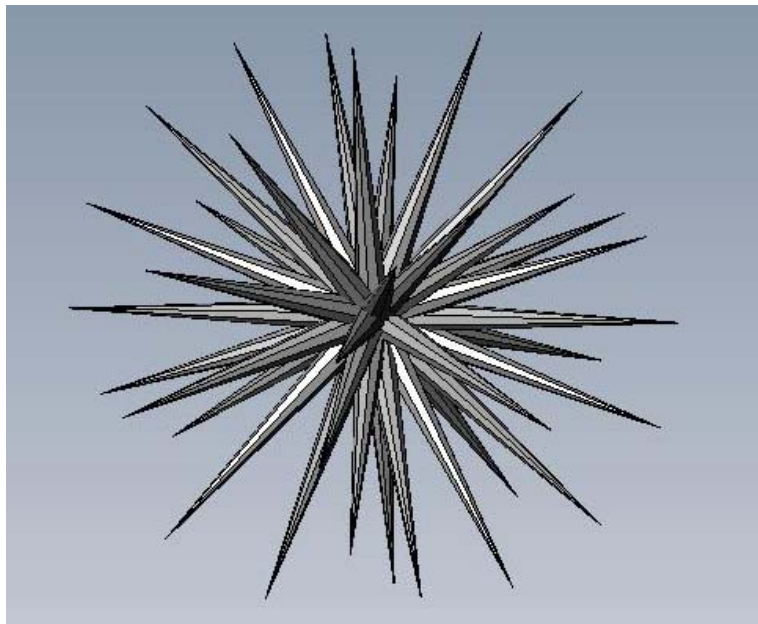
$$[0, 1]^3$$



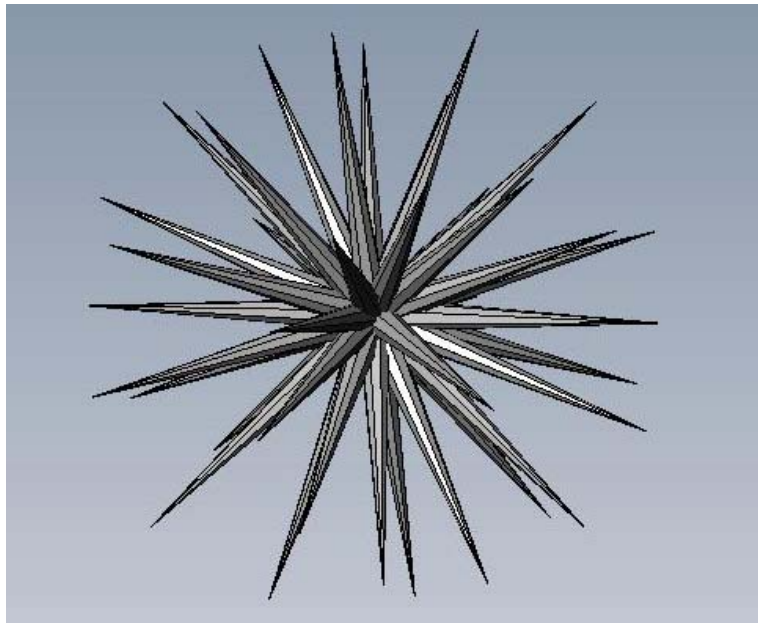
$$[0, 1]^8$$







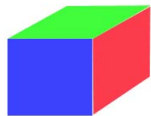




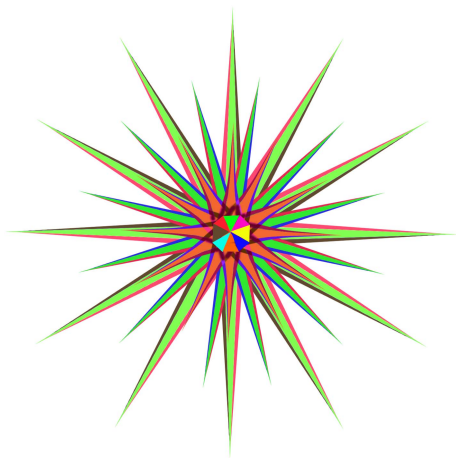
How much are cubes differed at different dimensions?



$$[0, 1]^2$$



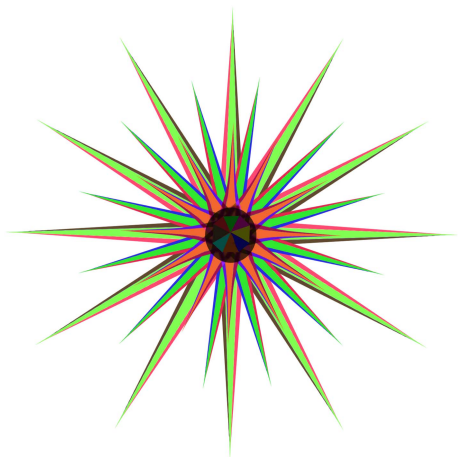
$$[0, 1]^3$$



$$[0, 1]^8$$

Volume of inscribed ball

Volume of cube = 1

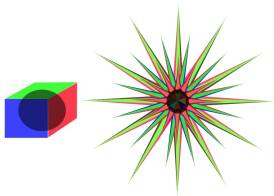


$$V_2 \approx 0.78 \quad V_3 \approx 0.52 \quad V_8 = \frac{\pi^{d/2} r^d}{\Gamma(1+d/2)} \Bigg|_{\substack{d=8 \\ r=0.5}} \approx 0.016$$

Features of cube

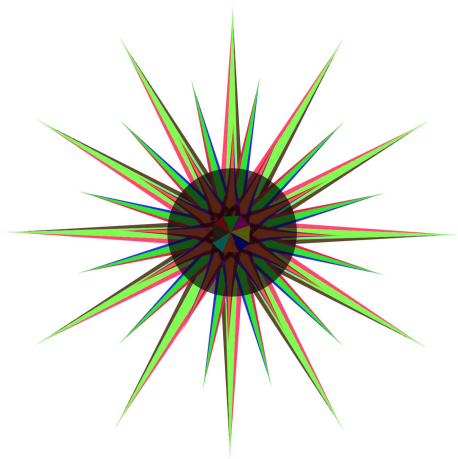
In high-dimensional space

- The 'middle' of cube is empty.
- The cube is a 'union' of its corners.
- The 'average' radius of the cube is about $\sqrt{\frac{d}{2\pi e}}$.
Note that the distance from the center to the middle of cube's facets is 0.5 for any dimension d .



Radius of ball of unity volume

Volume of cube = 1



$$r_2 \approx 0.56 \quad r_3 \approx 0.62 \quad r_8 \approx \sqrt{\frac{d}{2\pi e}} \Big|_{d=8} \approx 0.84$$

Projection of ball of unity volume

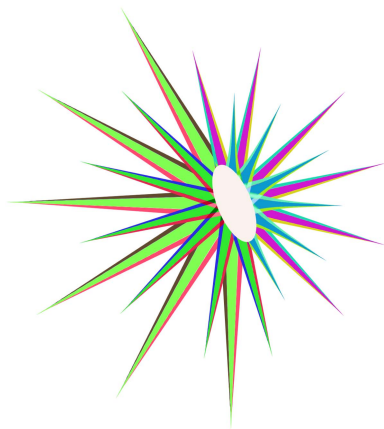
If one project the mass distribution of the ball of volume 1 onto a single direction, one get a distribution that is approximately Gaussian with variance $1/(2\pi e)$.

Note that

- the variance does not depend upon the dimension d ,
- the radius of ball of volume 1 grows like $\sqrt{\frac{d}{2\pi e}}$.

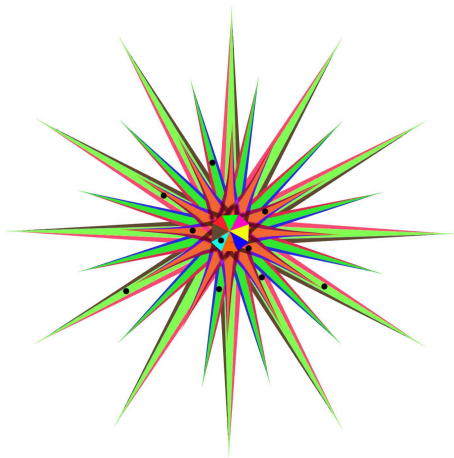
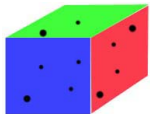
Most of the volume of the ball lies near its surface.

Sections of cube



The cube in \mathbb{R}^d has almost spherical sections whose dimension is roughly $\log d$ and not more.

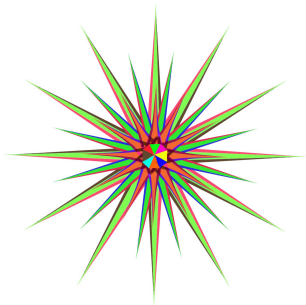
10 uniform points



Distance between points grows very fast

Conclusion

- 2D and 3D intuition might lead us astray in high-dimensional spaces.
- The cube is a bad approximation to the ball (the distance is at most $\sqrt{d}/2$).



Reference

K. Ball (1997) An elementary introduction to modern convex geometry